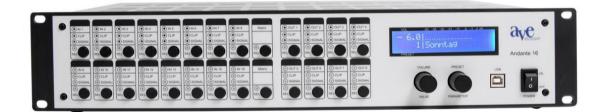


Andante 16

Digital Mixer with 16 mic/line inputs und 8 outputs



User Guide

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Introduction

Thank you for choosing the 16-channel digital mixer "Andante 16" from AVE.

No matter what your requirements are, due to its advanced technical design, it ensures trouble-free use with sound exposure in a variety of facilities such as churches, courtrooms, government offices, conference rooms, schools, universities, etc.

The following information relates to Andante 16. It is also applicable for Andante 8 because only the number of inputs and outputs are different.

The Andante 16 is equipped with its own software. This makes the programming via laptop or PC easily and conveniently.

Safety instructions

Located inside the unit are hazardous voltages. Do not remove the cover. Internal modifications or service work should only be conducted by qualified service personnel.

The Andante 16 is supplied with a proper power supply cable. At one end of this cable is a three-pronged AC power connector (IEC plug) and at the other end of a CE-standard-compliant Schuko-plug for connection to a 230 V / 50 Hz AC voltage source. Please ensure that this power supply cable is not damaged. Do not use defective or damaged power cables!

Scope of delivery

Please check immediately upon receipt the package integrity, the contents for completeness and proper

delivery of the unit.

The delivery scope of the unit includes:

- The "Andante 16"
- USB cable
- Power supply cable

Please keep the operating instructions in a safe place and make them available to qualified personnel for making necessary changes to the device.

This user auide is divided into 3 sections:

Section 1

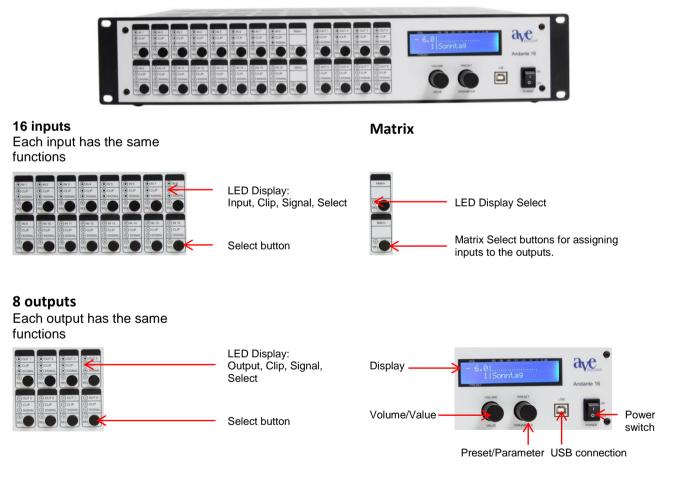
The first section explains how the user can easily and comfortably change the overall volume and retrieve the presets (up to 20) directly on the "Andante 16" device without using the laptop or PC. The volume control in "user mode" is restricted in order to prevent operating errors. If the protection is activated, the volume is adjusted by pressing and turning the v/v button and to select a preset by pressing and turning the p/p button.

Regelung der gesamten Lautstärke: Durch Drehen der v/v Taste senkt oder erhöht sich die gesamte Lautstärke (Master Volume).

Preset wählen: Mit der p/p-Taste wird das gewünschte Preset ausgewählt.

Input Level 1 – 16: Select (Sel) – Taste drücken und v/v-Taste drehen, um die Lautstärke zu erhöhen oder zu reduzieren.

Output Level 1 – 8: Select (Sel) – Taste drücken und v/v-Taste drehen, um die Lautstärke zu erhöhen oder zu reduzieren. Durch Drücken der v/v-Taste gelangen Sie zurück ins Hauptmenü.





Power socket RSC 232 Aux Out Outputs 1-8 CD / Aux Input

Section 2

The **second section** is intended for **qualified personnel**, which adjusts the settings via PC or laptop and the programming of the parameters, the automatic, the matrix and the delays, etc. **The following modifications must to be carried out by qualified personnel**.

Installing the software



Name 🔺	
🔄 setup.exe	

Start the installation program by clicking on the appearing desktop folder and then clicking on **setup.exe.**

Reference of the second	d Wizard		
User Name: grganization: 		_	
Serial Number:			
Instal Sheld	< Back	Next >	Cancel

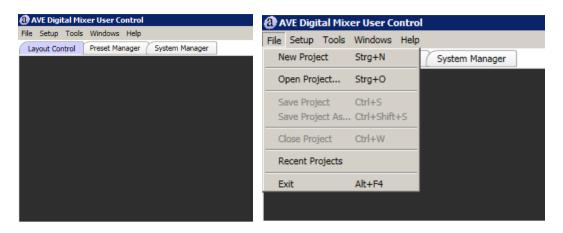
Then follow the installation instructions. Enter your user name, your organization name and the license number that was included.



After installation is complete you will have the following shortcut on the desktop

Programming of the Andante 16

Restart your PC or your laptop, so the program can be executed properly. Use the supplied connector cable between your laptop and Andante 16. Start the program and click with the left mouse bottom on **File** and then on **New Project.**



AVE Mixer Us	er Control - New Project	E Contraction de la contractio
Mixer Series	Models	1 Information
Andante Serie DMX Series DMV Series	Andante 16 Andante 16T Andante 8 Andante 8 Andante 97	Hodel: Andante: 15 Category: Digital Mixer N_Linpate: 16 Input: 16
Name:	untitled.pr)	
Location:	C:\Users\spoerle\Documents\AVE Mi	xer User Control\Projects Browse
Description:	Default digital mixer project (01.08.2	019 10:21:05)
		Ok Cancel

Specify the type of device and confirm by pressing **OK**.



This window shows all the functions of the mixer. With the zoom on the bottom right you can adjust all commands on the monitor.



Click with the left mouse button on **Setup** and then on **Remote Connection**, confirm with **OK**. After a short time the display shows **Remote Connected**. Now you can use all the functions you want to program.

User guide Andante 16



If you use a DHPC router connection make sure that the IP number of the router is correct. For this purpose press the preset bottom twice. Then turn the knob until the IP number appears. Press with the left mouse bottom **Setup** and then **Remote Connection** afterwards **Remote Server.** Enter the IP adress and confirm with OK. On the display appears **Remote Connected**.

File Setup Tools	Windows Help
New Project	Strg+N System Manager
Open Project	Strg+O
Save Project Save Project As	
Close Project	Ctrl+W
Recent Projects	
Exit	Alt+F4

When you click **File** in the menu bar, a pull-down menu with following selection options is opened:

New Project	A new project is created
Open Project	An existig project is opened
Save Projekt	The project is saved
Save Project As	The project can be saved under a different name
Close Project Recent Projects	The project will be closed Saved projects can be considered

File	Setup	p [То	ols	٧	Vin	do	ws	;	н	elp	,		,														
La	yout C	òr		Оре	era	tio	n I	Мо	de	•			•		ys	te	m	M	an	a	je	r						
				Fre	qu	en	cy .	An	al	ysi	is	F3	3		ì	Ì	l	ļ		į	ļ	į	i	i	i	ļ	i	
				Pre	se	ŧ							•	1		S	ito	re						F	-1()		
					_	_		_	_							R	let	rie	eve	е				F	1	2		
														ł		C	Cop	зy										
)th		F	u	nct	tio	ns	5		,		
														1	1	1	1	1	1	1	1	1	1	1	1	1		

When you click **Tools** in the menu bar, a pull-down menu with following selection options is opened:

Operation Mode	Choice between Online and Offline
Preset Store	Storing presets
Preset Retrieve	Retrieve presets
Preset Copy	Copying of presets
Other Functions	Store Without Sending allows corrections during a live transmission without switching in mute mode.

When you click Windows you can select between Layout control, Preset Manager and System Manager.

The Preset Manager

Preset List								Preset Control	
Selection	Name	Status			Max Vol. Decrease			Preset Store	Preset Retrieve
9	Preset 1	On	0,0	4,0	-12,0	5		Store	Retrieve
0	Preset 2	On	0,0	4,0	-12,0	5	M		
0	Preset 3	On	0,0	4,0	-12,0	5	M		
0	Preset 4	On	0,0	4,0	-12,0	5	M		
0	Preset S	On	0,0	4,0	-12,0	S	M		
0	Preset 6	On	0,0	4,0	-12,0	5	M		
0	Preset 7	On	0,0	4,0	-12,0	5	M		
0	Preset 8	On	0,0	4,0	-12,0	5	M		
0	Preset 9	On	0,0	4,0	-12,0	5	M		
0	Preset 10	On	0,0	4,0	-12,0	S	M		
0	Preset 11	On	0,0	4,0	-12,0	5	M		
0	Preset 12	On	0,0	4,0	-12,0	5	M		
0	Preset 13	On	0,0	4,0	-12,0	5	M		
0	Preset 14	On	0,0	4,0	-12,0	5	M		
0	Preset 15	On	0,0	4,0	-12,0	5	M		
0	Preset 16	On	0,0	4,0	-12,0	s	M		
0	Preset 17	On	0.0	4.0	-12.0	5	M		
0	Preset 18	On	0.0	4.0	-12.0	5	M		
0	Preset 19	On	0.0	4,0	-12.0	s	R	Preset Copy	Preset Reset
0	Preset 20	On	0.0	4,0	-12.0	5	R	Open	Reset
	PTUSKE 20	Un	0,0	4,0	-112,0	3	P.		

Before you save a configuration you have to give the preset a name to retrieve it again via Preset Retrieve.

The System Manager

Input Names	;		Output Name	s		Global Settings	
Channel	Name	Remote Control	Channel	Name	Remote Control	Welcom	e Text
Ch1	Input1	V	Ch1	Output1	V	Mixer Andante 16 A	VE mbH Stuttgart
Ch2	Input2	M	Ch2	Output2	V	Main VU-Meter	Start-Up Preset
Ch3	Input3	M	Ch3	Output3	V	Inputi	1 -
Ch4	Input4	1	Ch4	Output4	V	subory	=
Ch5	Input5	N.	Ch5	OutputS	V	Input 8 - RCA	Input 16 - RCA
Ch6	Input6	1	Ch6	Output6	V	off	Off
Ch7	Input7	2	Ch7	Output7	V		
Ch8	Input8	1	Ch8	Output8		Protections	
Ch9	Input9	1				Knobs Protection	
Ch10	Input10	1				Off	
Ch11	Input11	1					
Ch12	Input12	M				PIN Protection	PIN Code
Ch13	Input13	1				off	0000
Ch14	Input14	1					
Ch15	Input15	1					
Ch16	Input16	1					
						System Reset	
						Global Settings	
						Reset	

Start-Up Preset Choice of the start preset

Main VU-Meter Choice of the VU meters

Knobs Protection By pressing and turning the volume control you can adjust the volume on the device.

PIN Protection Activation of the PIN of the Admin Mode

PIN Code Enter of an own PIN Code (Admin Mode)

System Reset

Layout Control

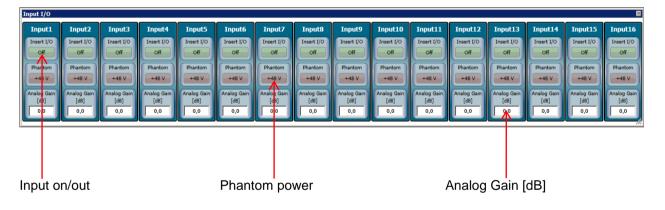
Peak meters (Input)

Clipping indicator

		Input4	Input5	Input6	Input7	Input8	Input9	Input10	Input11	Input12	Input13	Input14	Input15	Input1
Clipping Clipping	Clipping	Clipping	Clipping	Clipping	Clipping	Clipping	Clipping	Clipping	Clipping	Clipping	Clipping	Clipping	Clipping	Clipping
- -20 -20 - - -30 -30 - - -30 -30 - - -40 -40 - - -50 -50 - - -50 -50 - - -50 -50 - - -50 -50 - - -50 -50 - - -70 -70 - - -80 -80 -	[dBF5] 0 +10 +10 0 - 0 0 +10 - 10 0 +20 - 30 0 +20 - 30 0 +40 - 30 0 +40 - 40 0 +50 - 40 0 +5	Peak Level [dBF5] +10 - 10 0 - 0 -0 -0 -0 -0 -0 -0 -0 -0 -0 -0 -0 -0 -0	Peak Level [dBF5] +10 +10 0 - 0 -2020 -3030 -3030 -5050 -5050 -5060 -5060 -505050 -5050 -	Peak Level [dBF5] +10 +10 0 - 0 -1010 -2020 -3030 -5050 -5050 -5050 -5050 -5050 -5050	Peak Level [dBF5] +10 +10 0 -0 10 -10 10 -10 10 -10 10 -10 10 -10 10 -10 10 -10 10 -10	Peak Level [dBF5] +10 +10 0 - 0 -10 - 10 -3030 -3030 -3030 -505050 -5050 -	Peak Level [dBF5] +10+10 00 -3030 -3040 -5040 -5040 -5040 -6040 -6040 -60100	Peak Level [dBF5] +10 +10 0 -0 -10 -10 -30 -30 -30 -30 -40 -50 -50 -50 -60 -70 -80 -30 -90 -100	Peak Level [dBF5] +10 +10 0 -0 -10 -10 -20 -10 -30 -30 -50 -30 -50 -30 -50 -40 -50 -40 -50 -40 -60 -40 -60 -40 -60 -40 -60 -40 -60 -40 -60 -40	Peak Level [dBF5] +10 +10 0 -0 -10 -10 -20 -30 -30 -30 -50 -30 -60 -40 -50 -40 -60 -40 -60 -40 -60 -40 -60 -40 -60 -40 -60 -40	Peak Level [dBF5] +10 +10 0 - 0 -10 - 10 -2020 -3030 -5030 3030	Peak Level [dBF5] +10 +10 0 - 0 -10 - 10 -2020 -3030 -5030 -5050 -5050 -5050 -5050 -5050 -5050	Peak Level [dBF5] +10 +10 0 -0 10 -10 -20 -30 -30 -30 -50 -30 -60 -30 -60 -30 -60 -30 -60 -30 -60 -30 -60 -30 -60 -30 -90 -30	Peak Lev [dBFS] +10 -0 -20 -30 -40 -50 -70 -90

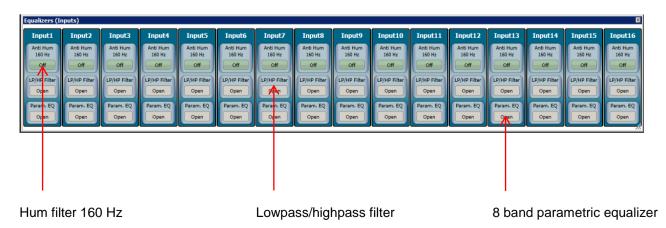
Peak level indicator

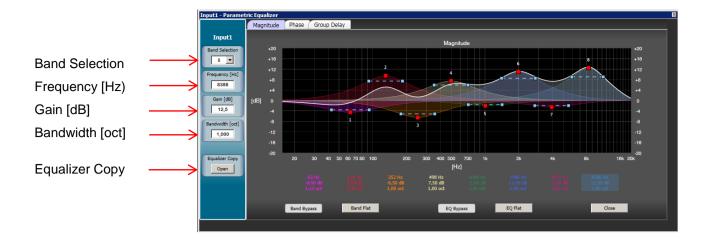
Input On/Out



Parametric Equalizer:

8 parameters are available for each input and each output. The settings can be copied to each other input and output. The same applies to the highpass/lowpass filters.





Noise Gates (Input)

Noise Gates (In	nputs)														×
Input1	Input2	Input3	Input4	Input5	Input6	Input7	Input8	Input9	Input10	Input11	Input12	Input13	Input14	Input15	Input16
Activity	Activity	Activity	Activity	Activity	Activity	Activity	Activity	Activity	Activity	Activity	Activity	Activity	Activity	Activity	Activity
Insert I/O	Insert I/O Off	Insert I/O Off	Insert I/O Off	Insert I/O Off	Insert I/O Off	Insert I/O Off	Insert I/O Off	Insert I/O Off	Insert I/O Off	Insert I/O Off	Insert I/O Off				
Threshold [d8]	Threshold [dB] -60,0	Threshold [dB] -60,0	Threshold [dB] -60,0	Threshold [dB] -60,0	Threshold [dB] -60,0	Threshold [dB]	Threshold [dB] -60,0	Threshold [dB]	Threshold [dB] -60,0	Threshold [dB] -60,0	Threshold [dB]	Threshold [dB] -60,0	Threshold [dB] -60,0	Threshold [dB]	Threshold [dB] -60,0
Hold Time [ns] 3000	Hold Time [ms] 3000	Hold Time [ms] 3000	Hold Time [ms] 3000	Hold Time [ms] 3000	Hold Time [ms] 3000	Hold Time [ms]	Hold Time [ms]	Hold Time [ms] 3000	Hold Time [ms] 3000	Hold Time [ms]	Hold Time [ms] 3000				

Noise Gate On/out

Threshold [dB]

Hold time [ms]

Compressor (Input)

On/out	Th	reshold	d [dB]		Ratio										
Compressors	s (Inputs)														
Inp It1	Input2	Input3	Input4	Input5	Input6	Input7	Input8	Input9	Input10	Input11	Input12	Input13	Input14	Input15	Input16
Activity	Activity	Activity	Activity	Activity	Activity	Activity	Activity	Activity							
Inser I/O	Insert I/O Off	Inse t I/O	Insert I/O Off	Insert I/O Off	Insert I/O Cff	Insert I/O Off	Insert I/O Off	Insert I/O Off	Insert I/O Off	Insert I/O Off	Insert I/O Off	Insert I/O Off	Insert I/O Off	Insert I/O Off	Insert I/O Off
Threshold [dB] 0,0	Threshold [dB] 0,0	Threshold (5) 0,0	Threshold [dB] 0,0	Threshold [dB] 0,0	Threshold [cB] 00	Threshold [dB] 0,0	Threshold [dB] 0,0	Threshold [dB] 0,0	Threshold [dB] 0,0	Threshold [dB] 0,0	Threshold [dB] 0,0	Threshold [dB] 0,0	Threshold [dB] 0,0	Threshold [dB] 0,0	Threshold [dB] 0,0
Ratio N:1 1:1	Ratio N:1 1:1	Ratio N:1 1:1	Ratio N:1 1:1	Ratio N:1 1:1	Ratio N1	Ratio N:1 1:1	Ratio N:1 1:1	Ratio N:1 1:1	Ratio N:1 1:1	Ratio N:1 1:1	Ratio N:1 1:1	Ratio N:1 1:1	Ratio N:1 1:1	Ratio N:1 1:1	Ratio N:1 1:1
Post Gain [dB] 0,0	Post Gain [dB]	Post Gain [dB] 0,0													
Attack Time [ms] 10	Attact: Time [ris] 10	Attack Time [ms] 10	Attack Time [ms] 10	Attack Time [ms]	Attack Time [ms] 10										
Release Time [ms] 500	Release Time [rts] 500	Release Time [ms] 500													
							Post	Gain [dB]	Attac	k time	[ms]	Rele	ase tim	ne[ms]

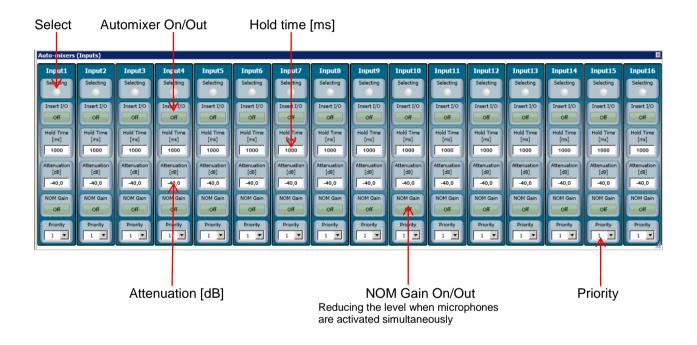
Faders (Inputs)

Faders (Inp	ıts)														×
Input1	Input2	Input3	Input4	Input5	Input6	Input7	Input8	Input9	Input10	Input11	Input12	Input13	Input14	Input15	Input16
Level [dB] +10 - +10 0 0 -1010 -020 -030	Level [(B] +10+10 0 0 0 -1010 -2030 -3030 -4040 -5050 -5050 -5050 -5050 -12,0	0 0 0 -1010	Level [10]	Level [d8] +10 +10 0 +10 0	0 0 0 -1010	Level [d8] +10 +10 -20 +10 -2020 -3030 -4030 -5050 -6060 0,0 +/- [d8] 4,0 -12,0	0 0 0 -1010 -2020	0 0 0 -1010	0 💼 0	Level [38] 10 +10 -010 -010 -030 -030 -030 -030 -030 -030 -030 -050 -0	Level [d8] +10 +10 0 +10 -0	Level [d8] +10 = -+10 -0 =10 -20 =20 -30 =30 +0 =40 -50 =30 +0 =40 -50 =50 -0,0 +/-[d8] -12,0	Level [d8] +10 +10 -20 +10 -2020 -3030 -4030 -5050 -6060 0,0 +/- [d8] 4,0 -12,0	-1010 -2020 -3030 -4040 -5050	o 📻 o

Fader Level Setting

Input option for programmer to change the volume at the input

Automixer (Eingang)



Detailed description of the automixer on page 16

Matrix

I/O Level [dB]	Output1	Output2	Output3	Output4	Output5	Output6	Output7	Output8
Input1	Off 0,0							
Input2	Off 0,0							
Input3	Off 0,0							
Input4	Off 0,0							
Input5	Off 0,0	On 0,0						
Input6	Off 0,0							
Input7	Off 0,0	Off 0,0	Off 0,0		Off 0,0	Off 0,0	Off 0,0	Off 0,0
Input8	Off 0,0							
Input9	Off 0,0							
Input10	Off 0,0							
Input11	Off 0,0							
Input12	Off 0,0							
Input13	Off 0,0							
Input14	Off 0,0							
Input15	Off 0,0	Off 0,0	Off 0,0		Off 0,0	Off 0,0	Off 0,0	Off 0,0
Input16	0,0	Off 0,0	Off 😡	Off 0,0				

Matrix On/Out

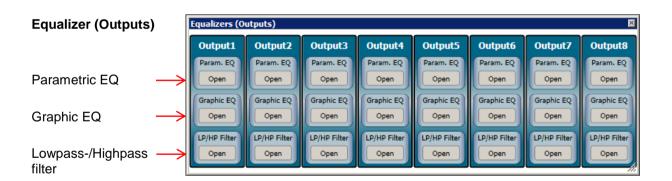
Level Setting[dB]

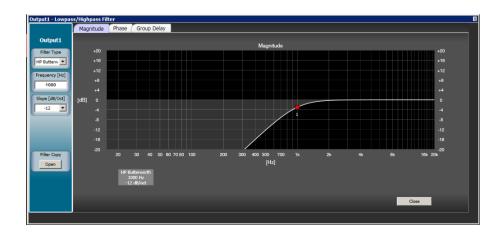
I/O Level [dB]	Output1	Output2	Output3	Output4	Output5	Output6	Output7	Output8
Input1	Off 0,0	Off 0,0						
Input2	Off 0,0	Off 0,0						
Input3	Off 0,0	Off 0,0						
Input4	Off 0,0	Off 0,0						
Input5	Off 0,0	Off 0,0						
Input6	Off 0,0	Off 0,0						
Input7	Off 0,0	Off 0,0						
Input8	Off 0,0	Off 0,0						
Input9	Off 0,0	Off 0,0						
Input10	Off 0,0	Off 0,0						
Input11	Off 0,0	Off 0,0						
Input12	Off 0,0	Off 0,0						
Input13	Off 0,0	Set row nodes to Set row nodes to						
Input14	Off 0,0	Set column node: Set column node:						
Input15	Off 0,0	Set all nodes to 0	0.0					
Input16	Off 0,0	Set all nodes to C	0,0					

After pressing the right mouse bottom a pull-down menu opens. It allows the activation of all matrix nodes or different rows or columns of nodes. Routing of all inputs and outputs with additional level setting.

Level (Outputs)	Levels (Outp	uts)						×
	Output1	Output2	Output3	Output4	Output5	Output6	Output7	Output8
Level setting Input option for programmer to change the volume at the output.	Level [d8] +10 - 0 - +10 0 - 0 -1010 -2020 -3030 -4040 -5050 -6060 -40 +/- [d8] -4,0 -12,0	0 0 0 -1010 -2020	0 0 -1010 -2020 -3030 -4040	Level [d8] +10 - 1 - +10 0 - 0 -2020 -3030 -4040 -5050 -6060 0,0 +/- [d8] 4,0 -12,0	-20 20 -30 30 -40 40	0 0 0 -1010 -2020 -3030 -4040	0 0 0 -1010 -2020	0 0 0 -1010 -2020 -3030 -4040

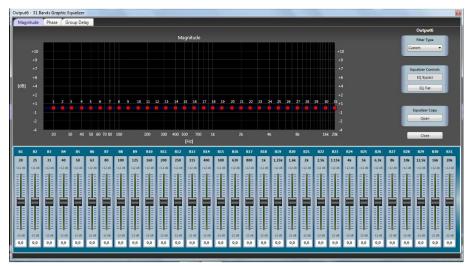
Delay (Outputs)	Delays (Outp	uts)						×
	Output1	Output2	Output3	Output4	Output5	Output6	Output7	Output8
Delay [m]	Delay	Delay	Delay	Delay	Delay	Delay	Delay	Delay
	[m]	[m]	[m]	[m]	[m]	[m]	[m]	[m]
	0	0	0	0	0	0	0	0
Phase	Phase	Phase	Phase	Phase	Phase	Phase	Phase	Phase
	0°	0°	0°	0°	0°	0°	0°	0°

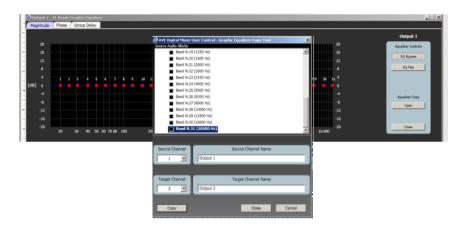


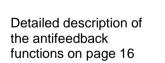


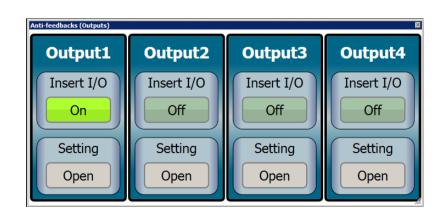
Each output has a 31 band graphic equalizer. All parameters can be copied to the other EQs or individually adjusted for each output.

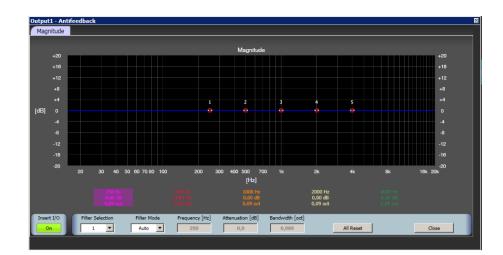
.











Noise Gates (Outputs)	Noise Gates (Outpu	ıts)						×
	Output1	Output2	Output3	Output4	Output5	Output6	Output7	Output8
	Activity	Activity	Activity	Activity	Activity	Activity	Activity	Activity
On/Out	Insert I/O	Insert I/O	Insert I/O	Insert I/O	Insert I/O	Insert I/O	Insert I/O	Insert I/O
	Off	Off	Off	Off	Off	Off	Off	Off
Threshold [dB]	Threshold [dB]	Threshold [dB]	Threshold [dB]	Threshold [dB]	Threshold [dB]	Threshold [dB]	Threshold [dB]	Threshold [dB]
	-60,0	-60,0	-60,0	-60,0	-60,0	-60,0	-60,0	-60,0
Hold time [ms]	Hold Time [ms]	Hold Time [ms]	Hold Time [ms]	Hold Time [ms]	Hold Time [ms]	Hold Time [ms]	Hold Time [ms]	Hold Time [ms]
	3000	3000	3000	3000	3000	3000	3000	3000

Compressor	Compressors (Outputs)						×
(Ausgang)	Output1	Output2	Output3	Output4	Output5	Output6	Output7	Output8
	Activity	Activity	Activity	Activity	Activity	Activity	Activity	Activity
On/Out	Insert I/O	Insert I/O Off						
Threshold [dB]	Threshold [dB] 0,0	Threshold [dB] 0,0	Threshold [dB] 0,0	Threshold [dB] 0,0	Threshold [dB] 0,0	Threshold [dB] 0,0	Threshold [dB] 0,0	Threshold [dB] 0,0
Ratio	Ratio N:1 1:1	Ratio N:1 1:1	Ratio N:1 1:1	Ratio N:1 1:1	Ratio N:1 1:1	Ratio N:1 1:1	Ratio N:1 1:1	Ratio N:1 1:1
Post Gain [dB]	Post Gain [dB] 0,0	Post Gain [dB] 0,0	Post Gain [dB] 0,0	Post Gain [dB] 0,0	Post Gain [dB] 0,0	Post Gain [dB] 0,0	Post Gain [dB] 0,0	Post Gain [dB] 0,0
Attack time [ms]	Attack Time [ms] 10	Attack Time [ms] 10	Attack Time [ms] 10	Attack Time [ms] 10	Attack Time [ms] 10	Attack Time [ms] 10	Attack Time [ms] 10	Attack Time [ms] 10
Release time [ms]	Release Time [ms]	Release Time [ms] 500						

Limiter (Outputs	.)	Limiter (Outputs)s							×
Limiter On/Off	,, >	Output1 Limiter Off	Output2 Limiter Off	Output3 Limiter Off	Output4 Limiter Off	Output5	Output6 Limiter Off	Output7 Limiter Off	Output8 Limiter Off
Output On/Off		Output I/O Output1 Insert I/O Off	Output2 Insert I/O Off	Output3 Insert I/O Off	Output4 Insert I/O Off	Output5	Output6	Output7	EI Output8 Insert I/O Off
B M /	I								
Peak Meters		Peak Meters (Out Output1		Output3	Output4	Output5	Output6	Output7	⊠ Output8
Peak Meters Clipping			Puts) Output2 Clipping Peak Level	Output3 Clipping Peak Level	Output4 Clipping Peak Level	Output5 Clipping Peak Level	Output6 Clipping Peak Level	Output7 Clipping Peak Level	Clipping Peak Level

Overview adaptive automixer

Automixer processing is useful in situations where multiple microphones are used, such as in churches, board rooms, conference rooms or courtrooms. Automixer solves the typical problems that occur when multiple mics are used.

In fact, the voice signal picked up by multiple microphones suffers from multi-path interference, also called comb filtering. This multi-path interference affects the quality of the sound source by emphasizing sound at some frequencies and canceling the sound at others

Moreover, multiple opened microphones could easily create multiple potential feedback loops and consequently input gain must be limited.

Automixer is a real-time sound algorithm that automatically reduces the level of a microphone's audio signal when it is not being used and maintain a steady limit on the overall signal level of the opened microphones.

Automixer has the following benefits:

- Lowering hiss, rumble, reverberation and other extraneous noise that occur when several microphones operate simultaneously.
- Improving gain before feedback.
- Reducing the comb-filtering effect.

Automixer is ideally suited for applications such as churches, board rooms, conference rooms or courtrooms.

Gating

The automixer unit controls the microphone's state as following:

- If the RMS level is above the current adaptive threshold, the microphone's state is open i.e. the block applies no attenuation to the signal.
- If the RMS level is below the current adaptive threshold, the microphone's state is attenuated i.e. the block applies an off attenuation to the signal.

Adaptive Threshold

The internal algorithm dynamically sets the gate threshold level in accordance with the ambient noise. For example, in a noisy room the automixer would increase the threshold level to prevent any of the microphone channels from being triggered on by the noise. On the other hand, in a quiet environment, the threshold level must be lowered.

Last Microphone Hold feature keeps the most recently activated microphone even if the sound level drops below the threshold setting.

Selecting

This LED is on when the microphone channel is gated on. For those input channels with automixer mode disabled, this LED is always off.

Insert I/O

Turns on/off channel gating. When disabled, the microphone state for this channel remains bypassed (no automixer mode) at all times and its level does not contribute to adaptive threshold computing or NOM attenuation.

Hold Time

Sets the minimum time an microphone stays open after the user stops talking (i.e. RMS input level drops below the adaptive threshold level). Use this control to prevent the gate from opening and closing due to momentary pauses in speech. Typical values are comprised between 1 second and 2 seconds.

Attenuation

The off attenuation parameter allows attenuation of inactive inputs from 0 dB to -60 dB. When hold time is elapsed, the off attenuation is smoothly inserted. Practical experience has shown that a 15 dB – 20 dB attenuation is a good compromise.

NOM GAIN

When NOM GAIN is active for a channel, the automixer will reduce the gain for the given channel by 3 dB for every doubling of open channels (-10log(NOM) rule). The NOM GAIN, if enabled, is singularly applied on each channel.

NOM	NOM GAIN
1	0 dB
2	-3 dB
3	-3 dB
4	-6 dB
5	-6 dB
6	-6 dB

Priority

has relevance to assign preference on opening channels.

Compatibly with the actual number of open microphones, the channels with higher priority will be opened before of the lowest ones.

It does not mean strictly that microphones with higher priority can override ones with lower priority. Generally, each time two or more channels must be opened, priority level is used to give a precedence order.

Priority increases from 1 (lowest) to 5 (highest).

A special case of priority behavior regards the highest priority that serve to disable all other channels.

With PRIORITY equal to 5, use the additional parameter **RESET TIME** to determines how long to wait for channel restoring. Typical values of RESET TIME are between 1 second and 5 seconds.

Input1 Clipping Peak Level [dBFS] +10 +10-0 -- 0 - -10 - -20 - -30 - -40 -10 --20 --30 --40 -- -50 -50 --60 _ - -60 -70 -_ -70 -80 _ - -80 -90 -- -90 -100 -100 --100

Application example:

The highest priority reveals useful inside churches during organ playing, where a separate microphone with PRIORITY equal to 5, placed close to the organ pipes, gates off all microphones in presbyter.

NOTE:

When you set up your mixing system, make sure you get the right gain on the analog input gain control. Automixer works better when the gain has been properly set to give the algorithm adequate signal.

For automixer proper working, best microphone level range is between -40 dB and -10 dB on Peak Level Meter.



Overview Antifeedback

Audio feedback (also known as acoustic feedback, simply as feedback, or the Larsen effect) is a special kind of positive feedback which occurs when a sound loop exists between an audio input (for example, a microphone or guitar pickup) and an audio output (for example, a loudspeaker).

When acoustical feedback occurs in a sound system, it is because the gain of the system is too high. Feedback will occur at specific frequencies before others; these are the frequencies with the most gain. If the gain at only these specific frequencies is reduced, then the system can operate with more overall gain before it feeds back, without a perceptible difference in tonal quality.

The antifeedback algorithm inside the mixer unit discriminates accurately between feedback and non-feedback sounds (speech and music). When this algorithm detects feedback, it inserts a -3 dB, 1/11 octave (Q = 16) notch filter into the audio path to reduce the gain at the frequency which is feeding back. If the feedback does not stop, the filter depth is increased in -0.5 dB steps (up to -20 dB) until the feedback stops.

The antifeedback algorithm could assign up to 5 notch filters for each one of first four output channel.

The antifeedback filtering chain is composed by two typologies of notch filters: AUTO and MANUAL.

AUTO Filters

AUTO filters are managed automatically by the identification feedback algorithm, which inserts them at detected feedback frequencies. AUTO filters have fixed bandwidth equal to 1/11 octave, narrow enough to remove feedback effectively and preserve audio quality.

In case of all AUTO notch filters are set and a new feedback frequency is detected, the antifeedback will remove the oldest AUTO filter to reassign it at the new critical frequency.

AUTO filters can be locked switching their filter mode from AUTO to MANUAL. In such case, their setup is saved with preset storing operation.

AUTO filters would be appropriate in a system that has several non-stationary wired/wireless microphones.

MANUAL Filters

MANUAL filters are settable by user, typically at the end of "Ring-Out" setup procedure (see below), and their configuration is saved with preset storing operation.

Notch attenuation is choosable in the range from 0 dB to -20 dB while notch bandwidth is selectable between 6,67 and 0,014 octaves (Q = 0,1 and Q = 100 respectively).

MANUAL filters would be suitable in a sound system which has fixed microphone and loudspeaker locations. In this type of system, the most feedback frequencies are defined by the room size and the microphone and loudspeaker placement, and will not change appreciably.

Setup Procedures for Feedback Control

There are two basic ways in which to setup the antifeedback: the "Ring Out" and the "Be Alert" procedures.

Ring Out" Procedure

The "Ring Out" method is a precautionary measure in which the preset volume is raised beyond the normal setting to deliberately make the system feed back. The antifeedback will then set its notch filters. Then, the preset volume is reduced slightly to restore sound system stability.

This setup procedure is commonly used for sound systems which are operated near the feedback point where a perceptive annoying "metallic" sound is noticed as well as an altered tone quality.

Follow these steps:

- 1. Place speakers and microphones in performance positions.
- 2. Adjust the analog gain for each microphone channel. Try to set each microphone as close as possible to the desired performance level while remaining under the point of feedback. If feedback occurs, slightly reduce the analog gain or the channel fader until the feedback disappears.
- 3. Adjust for the desired tonal qualities using the parametric or graphical equalizer panels (eventually after tonal compensations correct the Fader Level or Output Level channel).

- 4. Reduce the mixer's preset volume (about -20 dB) respect the level at which the system will be operated and mute all other mixer channels which you do not intend to ring out.
- 5. Active antifeedback pushing INSERT I/O button (green light) and leave all filters in AUTO mode.
- 6. Slowly raise the mixer's preset volume until the antifeedback eliminates the first few feedback tones (all AUTO filters are engaged in magnitude panel). You should be a few dB above the nominal preset volume.
- 7. Restore preset volume to the level at which the system will be operated.
- 8. Finally, for sound system with:
 - stationary microphones: set each notch filter to MANUAL mode
 - wireless microphones: leave each notch filter in AUTO mode.
 - hybrid microphones or to improve protection against unexpected feedbacks: arrange the first three or four

Be Alert" Procedure

For the "Be Alert" method, the antifeedback is simply activated in the sound system and all filters are left in AUTO mode. If the feedback occurs, the antifeedback is ready to delete it.

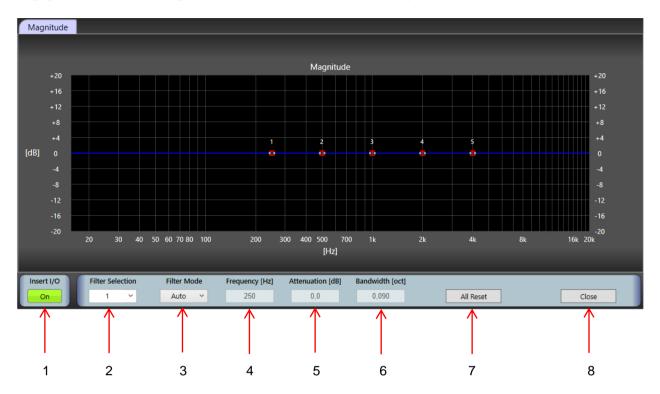
This setup procedure is used for those systems, which already have sufficient gain-before-feedback margin but need protection from sudden feedbacks, due mainly to non-stationary microphones or erroneous preset volume adjusting by user during performance.

Follow these steps:

- 1. Place speakers and microphones in performance positions.
- 2. Adjust the analog gain for each microphone channel. Set each microphone to the desired performance level while remaining under the point of feedback.
- 3. Adjust for the desired tonal qualities using the parametric or graphical equalizer panels (eventually after tonal compensations correct the Fader Level or Output Level channel).
- 4. Active antifeedback pushing INSERT I/O button (green light) and leave all filters in AUTO mode.

Antifeedback Panel

This is the main antifeedback user interface. It allows viewing of the graphical response of the notch filters engaged. The auto refresh gets a real-time view of what is currently in the Anti Feedback setup.



1	INSERT I/O	switches antifeedback on or out. If it is disabled this channel remains completely unaffected. (no antifeedback mode) This button shows a green light if the antifeedback channel is on. WARNING! Make sure that the adjusted volume is decreased before the antifeedback applification is switched off.
2	FILTER SELECTION	Select the blocking filter within the antifeedback filter chain.
3	FILTER MODE	 Auto: If the system detects a feedback frequency the blocking filter is automatically deployed. If in rare particular cases the autofilter is used in some feedback frequencies this frequencies are reduced in steps of 0.5 dB. In auto mode the bandwidth of the notch filter is 0.09 octaves (Q=16) This bandwidth is a good combination of response time and fidelity. Manual: The notch filter is set by the user with fixed frequency, attenuation and bandwidth independent of a feedback detection. Important remarks: Filter in auto mode are not saved in the adjusted configuration. When the system was switched off and switched on again all auto filters are placed in their standard frequencies with 0 dB attenuation. Filter in manual mode are saved in the adjusted configuration. When the system was switched off and switched on again all manual filters are reset to the previous settings
4	FREQUENCY	AUTO Filter Mode: shows the current notchfilter frequeny. MANUAL Filter Mode: sets a fixed notchfilter frequeny.
5	ATTENUATION	In AUTO-Filter mode the current notchfilter attenuation is displayed. In Manual Filter mode a fixed notchfilter attenuation is set.
6	BANDWIDTH	In AUTO-Filter mode the current notchfilter bandwidth is displayed. In Manual Filter mode a fixed notchfilter bandwidth is set. A higher bandwidth offers a better protection. A lower bandwidth uses a narrow frequency range and changes less signal tones.
7	RESET	deletes all antifeedback settings of the channel.,
8	CLOSE	closes the antifeedback panel

Section 3

Admin Mode

The third section must be executed by qualified personnel..

Press and hold the p/p button and turn the power on until the following appears on the display: Admin Mode - Preset 1

With Preset 1 - 20 the following functions can be performed:

Input 1: Press the Select button w/w button input on/off p/p input gain - w/w dB Level + p/p Volume Control - w/w dB Level + p/p phantom power w/w on/off p/p automix function w/w on/off p/p RMS VU meter-level input 1. To return to the main menu press the w/w button briefly. The same procedure applies for Input 2 – 16. The same procedure applies to Preset 2 – 20.

Output 1-8

Press the Select button w/w button output on/off p/p button level - w/w dB level setting + p/p button RMS VU-meter level output. The same procedure applies to Output 2 – 8. To return to the main menu press the w/w button briefly.

Matrix

Select button 1 or 2 You will see the following: **Matrix Status Input 1 to Output 1** p/p button matrix level w/w button dB level setting + -The same procedure applies for input 2 – 16 at output 1. The same procedure applies for input 1-16 at output 2 – 8. To return to the main menu press the w/w button briefly.

Preset Setup

By briefly pressing the p/p button you will be asked to enter a pin – a four digit number. **Insert pin** (default = 0000):

- → Turn the w/w button for letters, special characters and numbers.
- \rightarrow If you press the p/p button briefly, the cursor jumps to the next position.

After entering 4 numbers, press the p/p button to reach the next menu. This inscription appears on the display: **Save Changes**

Exit Ok

Turn the p/p button until **Preset Setup** appears on the display, press briefly to go to the menu.

By pressing the button again **Preset Selection** appears. With w/w button **Choose Preset** occurs.

Turn the p/p button for Preset Status - w/w button on/off

Turn the p/p button for Master Volume - w/w for volume regulation + -

Turn the p/p button for number of open microphones - w/w choice of the number of open microphones.

By turning the p/p button the following appears Preset 1

Name (enter preset name)

- → Turn the w/w button for letters, special characters and numbers.
- → If you press the p/p button briefly, the cursor jumps to the next position.

By turning the p/p button the following appears: Preset 1: In EQs Preset 1: Copy Turning of the w/w button: Selects which copy from Preset 1 (in EQs) to Preset 2-20 Briefly press the p/p button: copy starts. By turning the p/p button the following appears: Preset 1: Out EQs Preset 1: Copy Turn w/w button: Selects which copy from Preset 1 (Out EQs) to Preset 2-20 Briefly press the p/p button: copy starts. Turn p/p button Preset 1: Setup Preset 1: Copy Turn w/w button: Selects which copy from Preset 1 (Setup) to Preset 2-20 Briefly press the p/p button: copy starts. Turn p/p button Preset 1 Setup Reset Briefly press p/p button to delete the displayed preset Briefly press w/w button - turn p/p button (go back) Save Changes -> Exit OK Press w/w button: Exits the menu without saving Press p/p button 2 times: Save By turning the p/p button you leave the Preset Setup and enter

System Setup Briefly press to enter the menu.

Startup preset

Turn w/w button:	Selection of presets, with which the device starts at switching on.
Turn p/p button:	Main VU-meter
Turn w/w button:	Selects the VU meter in the display input 1-16 or output 1-8
Turn p/p button:	Panel protection
Turn w/w button:	Panel protection on/off in user mode
Turn p /p button:	PIN code request
Turn w/w button:	PIN code request on/off in admin mode
Turn p/p button:	PIN code change
Press p/p button:	confirm new PIN code

Turn p/p button: RCA Input 8 Enable (turn on input 8 to RCA - CD, cassette) Turn w/w button: on/off Turn p/p button: RCA Input 16 Enable (turn on input 16 to RCA - CD, cassette) Turn p/p button: welcome text (any entry) Procedure as text or numerical entry (see above) Turn p/p button: LCD contrast level Turn w/w button: sensitivity adjustment Turn p/p button: global settings - reset Press p/p button: confirmation No / Yes

Attention: If you press yes, you will delete all previous settings and reset the unit back to factory condition!

Andante 16 – Technical Specifications

Analog Input Section

Number of balanced inputs Number of unbalanced inputs Dynamic range Analog gain (digitally adjustable) Nominal sensitivity (balanced input) Phantom power (digitally activated) Balanced input impedance (XLR) Unbalanced input impedance (RCA) Frequency response (20 Hz ÷ 20 kHz @ +4dBu) Maximum balanced input level Input protections

Analog Output Section

Number of balanced outputs Number of unbalanced outputs Dynamic range Residual noise of output driver Nominal level (balanced output) Maximum level (balanced output) Output impedance Output protections

Analog to Digital Converter

Bit resolution Converter type Sampling frequency (Fs) Signal to noise ratio (SNR) Dynamic range Total harmonic distortion (THD) Oversampling factor

Digital Signal Processor

DSP

Digital to Analog Converter

Bit resolution Converter type Sampling frequency (Fs) Signal to noise ratio (SNR) Dynamic range Total harmonic distortion (THD) Delay time Oversampling factor 14 + 2 (XLR type connector) 2 RCA type connector) 122 dB ("A" weighted) 0 dB \div 70 dB with 0.5 dB steps -84 dBu (38,8 μ V_{rms}) +48 V stabilized, very low noise 5,8 k Ω @ 1 kHz 14,7 k Ω @ 1 kHz -0.5 dB \div 0 dB 20.2 dBu (7.92 V_{rms}) radio frequency interference (RFI) transient voltage spikes external overvoltage

6 + 2 (XLR type connector) 2 (RCA type connector) 121 dB ("A" weighted) -101 dBu (20 Hz \div 20 kHz) 4 dBu (1,23 V_{rms}) 20.2 dBu (7,92 V_{rms}) 50 Ω typical short circuits radio frequency interference (RFI) transient voltage spikes external overvoltage

24-bit sigma delta 48 kHz 111 dB ("A" weighted @ 48 kHz) 111 dB (-60 dB_{FS}) -102 dB (1 kHz, -0,1 dB_{FS}) 128 Fs

32-bit / 40-bit, Floating-Point 400 MHz - 2,5 ns instruction cycle Super Harvard Architecture 2,4 GFLOPS, 2Mbits SRAM

24-bit sigma delta 48 kHz 117 dB ("A" weighted @ 48 kHz) 117 dB (-60 dB_{FS}) -104 dB (1 kHz, -0,1 dB_{FS}) 0.66 ms 256 Fs

Digital Processing

Inputs Blocks: Highpass filter (anti hum, anti rumble, ect) Butterworth filter type with cutting frequency at 160 Hz and slope12 dB/Octave 5-PEQs equalizer Frequency: 20 Hz ÷ 20 kHz Gain: -15 dB ÷ 15 dB Bandwidth: 0,014 ÷ 6,672 oct Threshold: -60 dB_{ES} ÷ 0 dB_{ES} Noise gate Hold Time: 100 ms ÷ 10 s Dynamic compressor range Threshold: [-90 dB_{FS} ÷ 20 dB_{FS} Ratio: R=1:1 ÷ R=20:1 Post Gain: -20 dB ÷ 20 dB Attack Time: 1 ms ÷ 250 ms Release Time: 10 ms ÷ 2500 ms Automix function Hold Time: 100 ms ÷ 5000 ms Attenuation: -60 dB ÷ 0 dB NOM Gain: increase post gain of -3 dB for each doubling of opened automix channels) Priority: 1 (lowest) ÷ 5 (highest) Max opened channels: 1 ÷ 16 Fader level [-60 dB ÷ 10 dB] Input / Output Routing Matrix: Matrix size 16 In / 8 Out Matrix cross point level adjusting [-60 dB ÷ 10 dB] **Output Blocks:** 5-PEQs equalizer Frequency: 20 Hz ÷ 20 kHz Gain: -15 dB ÷ 15 dB Bandwidth: 0,014 ÷ 6,672 oct 31-Bands graphic equalizer Gain: -12 dB ÷ 12 dB Noise gate Threshold: -60 dB_{FS} \div 0 dB_{FS} Hold Time: 100 ms ÷ 10] Dynamic compressor range Threshold: -90 dB_{FS} ÷ 20 dB_{FS} Ratio: R=1:1 ÷ R=20:1 Post Gain: -20 dB ÷ 20 dB Attack Time:1 ms ÷ 250 ms Release Time:10 ms ÷ 2500 ms

Limiter Delay Phase control Output level Master level

Data Connections

Front panel Rear panel

Display

LCD

PSU Module

AC range Input frequency Power consumption Analog voltages Digital voltages Voltage regulators

Dimensions and Weight

Height Width Depth Weight

Temperature Range Indoor

Compliances

AES48-2005 grounding scheme 2002/95/EC CE Threshold fixed at 0 dB_{FS} 0 m \div 233 m, 0 ms \div 679 ms 0°, 180° -60 dB \div 10 dB -60 dB \div 10 dB

USB 2.0 RS232 @ 38400 kbit/s

20 characters x 2 lines

230 VAC ± 10% 47 Hz to 67 Hz max 33 W +48 VDC, ±15 VDC, +5 VDC +3.3 VDC, +1,2 VDC linear type (no switching noise)

88 mm 484 mm 260 mm + 60 mm connector 7 kg

0°C to 40°C (32°F to 102°F)

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